

PRODUCT SHEET

REV 0.0 - IT202505

494 SARA



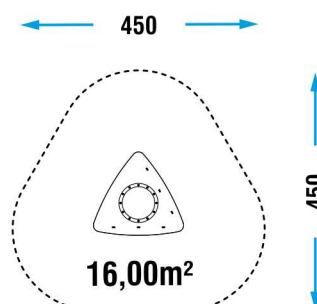
ORGANIZATION WITH QUALITY MANAGEMENT SYSTEM
ISO 9001:2015 CERTIFIED by
EuCI European Certification Institute LTD
Certificate N.: GOTT2532Q1902

ORGANIZATION WITH ENVIRONMENTAL MANAGEMENT SYSTEM
ISO 14001:2015 CERTIFIED by
EuCI European Certification Institute LTD
Certificate No.: GOTT2532E1801



	CATALOG COLLECTION	PLAYGROUND ESSENTIALS
	DIMENSIONS (L x W x H) in cm	170 x 155 x 150 cm
	IMPACT AREA	16,00 m ²
	MAXIMUM CFH	-
	SUGGESTED AGE OF USE	2+
	NUMBER OF USERS	8

SECURITY AREA

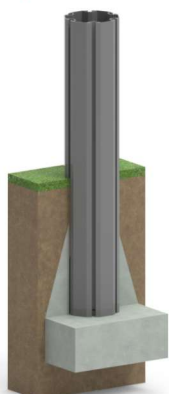


COMPOSITION

- n° 3 Ø120 mm hexagonal section aluminum posts
- n° 1 HDPE sheet roof and polycarbonate semi-spherical window
- n° 2 HDPE sheet guard panels
- n° 1 HDPE sheet bench
- n° 2 HDPE sheet tables
- HDPE sheet decorations

PLAY PANELS

INSTALLATION



Where there is an aluminum pole, the plinth must be created directly on it.



If there is already an adequate fund in CLS the game can be supplied with special brackets for fixing to the ground (option applicable only with confirmation of feasibility).

Make a proper security surface according to CFH. Periodic maintenance is mandatory, following manual supplied to customer.

MATERIALE (mm) MATERIAL (mm)	DESCRIZIONE (mm) DESCRIPTION (mm)	PROFONDITÀ MINIMA (mm) (b) MINIMUM DEPTH (mm) (b)	ALTEZZA MASSIMA DI CADUTA (mm) CRITICAL FALL HEIGHT (mm)
PRATO/TERRICCIO LAWN/SOIL			1000 (d)
CORTECCIA BARK	PEZZATURA DA 20 A 80 20 TO 80 GRAIN SIZE	200 300	2000 3000
TRUCIOLI DI LEGNO WOOD CHIPS	PEZZATURA DA 20 A 80 20 TO 80 GRAIN SIZE	200 300	2000 3000
SABBIA SAND	PEZZATURA DA 20 A 80 20 TO 80 GRAIN SIZE	200 300	2000 3000
GHIAIA GRAVEL	PEZZATURA DA 20 A 80 20 TO 80 GRAIN SIZE	200 300	2000 3000
PAVIMENTAZIONE IN GOMMA RISPONDENTE A HIC RUBBER SURFACING RESPONDENT TO HIC			SOTTOPOSTA A PROVE DI CADUTA DEPENDENT ON CERTIFICATION TESTS
	SPESSORE/THICKNESS 30mm		1000
	SPESSORE/THICKNESS 40mm		1300
	SPESSORE/THICKNESS 45mm		1500
	SPESSORE/THICKNESS 60mm		2000
	SPESSORE/THICKNESS 70mm		2500
	SPESSORE/THICKNESS 90mm		3000